

widget



```
classDiagram
    class widget
    class gesture_layer
    gesture_layer --|> widget
```

The diagram shows a class hierarchy. At the top is a box labeled 'widget'. Below it is a box labeled 'gesture\_layer'. A vertical line connects the bottom of the 'gesture\_layer' box to the bottom of the 'widget' box. At the point where the line meets the 'widget' box, there is a small, hollow, upward-pointing triangle, which is a standard UML notation for inheritance.

gesture\_layer